Investigator:			TR	AIL OF	L, IHNLEU
Occupation:					
Appearance:				BY KEININ	ETH HITE
II					
			Interr	personal Abilities	General Abilities
				ssess Honesty	Athletics
		<u> </u>		argain	Conceal
Drive:				bureaucracy	Disguise
	1 87-5			Cop Talk	Driving
	I. Hour			Credit Rating	Electrical Repair
Occupational Benefits:				lattery	Explosives
				nterrogation	Filch
				ntimidation	Firearms
				Dral History	First Aid
				Reassurance	Fleeing
				treetwise	Magic
			3		Mechanical Repair
			Academic Abilities		Piloting
					Preparedness
- 444				ccounting	Psychoanalysis
Sanity Rating: Of Which is False:				nthropology	Riding
				rchaeology	Scuffling
Pillarc of Sanitu				architecture	Sense Trouble
Pillars of Sanity:	Ait filstory CL L			Shadowing	
a state of the second				Biology	Stealth
				ryptography	Weapons
		1.1		thulhu Mythos	weapons
1				Geology	Technical Abilities
Sanity Points: 🕅 1 2 3 4 5 6 7 8 9 10				listory	
				anguages 🖗	Art
	1240			and the second	Astronomy
Chemistry					
Mental Disorders:					Craft
		— C		aw	Evidence Collection
				ibrary Use	Forensics
				ledicine	Locksmith
				Occult	Outdoorsman
				Physics	Pharmacy Photography
Health Rating: Stability Ra	ung:			ĥeology	Photography
Health Points: 🙎 –II Stability Poi	nts: 🗞	-11	Dedicate	ed Pools:	
-10 -9 -8 -7 -6 -10 -9	-8 -7	-6			
-5 -4 -3 -2 -1 -5 -4	-3 -2	-1			
					2
0 1 2 3 4 0 1	2 3	4	-		and the second se
5 6 7 8 9 5 6	7 8	9			
10 II 12 10 II	12				
Hit Threshold:					
	STATE STOR				
	Sec. in				
	WE	APONS and E			
			odifier b	y Range	Notes
Woopon or Evologing	Amma				
Weapon or Explosive	Ammo	Point Blank	Close	Near	Notes
Weapon or Explosive	Ammo	Point Blank	Close	Near	Notes

	INVESTIGATO	R BACKGROUND and	PERSONALITY			
		KNOWN CONTACTS				
Name		Location	Notes			
		EQUIPMENT				
	Item	Cost	Notes			
				-		
				9		
	MYTHUS TU Item	MES, SPELLS and AF	SPELLS and ARTEFACTS Notes			
				ſ		