

Character Name

Off-duty Occupation

Weapons

a	Investigative Abilities						
ACADEMIC	Rating	Pool	TECHNICAL	Rating	Pool		
Anthropology			Astronomy				
Archaeology			Ballistics				
Architecture			Chemistry				
Art History	7.00	97.4	Cryptography				
Forensic Accounting			Data Retrieval				
Forensic Psychology			Document Analysis		- 1		
History			Electronic Surveillance				
Languages*			Forensic Entomology		1		
Law	-		Evidence Collection				
Natural History		1	Explosive Devices				
Occult Studies			Forensic Anthropology				
Research	-		Fingerprinting				
Textual Analysis			Pathology				
Trivia			Photography				

General Abilities

Surveillance‡

Pool

		(1)		Rating	
INTERPERSONAL	Rating	Pool	Athletics†		
Bullshit Detector Bureaucracy			Driving Filch		
Cop Talk Flattery			Health Infiltration		
Flirting Impersonate			Mechanics Medic**		
Interrogation Intimidation			Preparedness Scuffling		
Negotiation Reassurance		-	Shooting Shrink		
Streetwise			Stability		

Player Name:



^{* 1} language per rating pt. † rating of 8+ increases Hit Threshold by 1

[‡] rating of 8+ grants 1 pt Electronic Surveillance

^{**} rating of 8+ grants 1 pt Pathology