



CREDENTIALS

CHARACTER NAME _____

PLAYER NAME _____

NATIONALITY _____

ORIGIN TIME _____

FORMER PROFESSION _____

AGE _____

DRIVE _____



EQUIPMENT



GENERAL ABILITIES

ACADEMIC ABILITIES

INTERPERSONAL ABILITIES

TECHNICAL ABILITIES

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CHARACTERS BEGIN WITH 1 POINT IN TIMECRAFT, AND 6 POINTS IN CHRONAL STABILITY AND HEALTH.



HIT THRESHOLD

DAMAGE TRACKS

EXPOSED: -1

FULL COVER: +1

ARMOR

CHRONAL STABILITY	-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
HEALTH	-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14

