

GEN CON 2017 13TH AGE ADVENTURES

You can choose any starting time between 8 a.m. and 6 p.m. Thursday, Friday, and Saturday, or between 8 a.m. and noon on Sunday. Please let me know your preferred time slot in the following format:

“Swords Against Hell– Saturday 10 a.m. – 2 p.m.”

At Land’s Edge [4 hours]

The skies are clear, the wind is fair, and the magically tamed waters of the Midland Sea are as placid as ever – but something’s very wrong. The water below your ship is bubbling and churning. Are those lights in the depths? Level 2 characters provided, or bring your own.

Burning Love [2 hours]

It’s hard for evil dragons to be romantic. Can you help Infernatos the Devourer win the heart of Corusca the Unforgiving? Level 3 characters provided, or bring your own.

Caverns & Cave-Creepers [2 hours]

You’ve heard that a local wizard will pay well for giant spider eggs. But so will his rival. And someone else will pay to see the eggs destroyed. Level 2 characters provided, or bring your own.

The Folding of Screamhaunt Castle [4 hours]

Gothic weirdness, decadent nobles, unhallowed experiments, blood-chilling hauntings and more! Level 3 characters provided, or bring your own.

The Gauntlet [4 hours]

The living dungeon known as the Stone Thief welcomes unwelcome adventurers with a cavalcade of death traps. Ancient enchantments ensure that the Stone Thief has to play fair with you...to a degree. Level 4 characters provided, or bring your own.

Heart of Stone [2 hours]

A jealous medusa noble has turned a naga’s fiancé to stone. Find the rare components needed to restore him! Level 3 characters provided, or bring your own.

Made for Each Other [2 hours]

A lonely forgeborn has built a companion and needs your help bringing it to life. But some will stop at nothing to prevent it. Level 3 characters provided, or bring your own.

Make Your Own Luck [4 hours]

Harrowdale is under siege by an army of orcs and trolls, and you must protect its treasure from falling into their hands. But are even darker forces at work here? Level 2 characters provided, or bring your own.

Omenquest [4 hours]

Follow a clan of thieving kobolds from the treacherous Blood Wood to the hazardous dungeon isle of Omen to retrieve the fabled Darkskye Diamond! Level 3 characters provided, or bring your own.

Omenquest: Fast and Furious Version [2 hours]

Follow a clan of thieving kobolds from the treacherous Blood Wood to the hazardous dungeon isle of Omen to retrieve the fabled Darkskye Diamond! Level 3 characters provided, or bring your own.

Swords Against Hell [4 hours]

The evil wizard Anachtis plans to rip open a Hellhole and transform himself into an immortal demon-king. In this sandbox adventure you'll recruit whatever allies you can, and try to stop him before he completes the ritual! Level 2 characters provided, or bring your own.

Swords Against Owlbears [4 hours]

Where do Owlbears come from? A wizard did it.

Still does it, in fact. Her name is the Maker of Many. Her experiments push the boundaries of life and death, of madness and reason, of art and hideous biological abomination – and the player characters are trapped in her dungeon, the Twisting Gardens. Level 4 characters provided, or bring your own.

Swords Against the Dead [4 hours]

There's a reason you're stabbing a zombie in the face. There's a reason why this inn is surrounded by the walking dead. There's a reason you're in this mess. We'll work them out later. Right now, it's time to take up swords against the dead and save the living. Fight! Fight and stay alive! Fight, and you might just find out why! Level 4 characters provided, or bring your own.