

13TH AGE

NAME _____ RACE _____
CLASS _____ LEVEL _____

STR CON DEX INT WIS CHA

MODIFIER

MODIFIER
+ LEVEL

INITIATIVE

Retain focus: cast a spell and retain focus
+2 to defenses until start of your next turn

ARMOR CLASS

PHYSICAL DEFENSE

MENTAL DEFENSE

SAVE
BONUSES

A
C

P
D

M
D

HIT POINTS

RECOVERIES

RECOVERY
ROLL

current / maximum

current / maximum

+

ONE UNIQUE THING

ICON RELATIONSHIPS

BACKGROUNDS

CLASS FEATURES (if any)

TALENTS

1	
2	
3	
4	
5	

RACIAL POWER

POWERS & SPELLS

FEATS

1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	

BASIC MELEE ATTACK

ATTACK

HIT

MISS

BASIC RANGED ATTACK

ATTACK

HIT

MISS

EQUIPMENT

GP

MAGIC ITEMS

INCREMENTAL ADVANCES

ABILITY SCORE BONUS ☐ EXTRA MAGIC ITEM ☐
4TH / 7TH / 10TH LEVEL
(+1 to 3 abilities)
POWER/ SPELL ☐☐☐☐
FEAT ☐ SKILLS (+1) ☐
HIT POINTS ☐