

13TH AGE

NAME _____ RACE _____
CLASS _____ LEVEL _____

	STR	CON	DEX	INT	WIS	CHA
MODIFIER						
MODIFIER + LEVEL						

INITIATIVE

ARMOR CLASS	PHYSICAL DEFENSE	MENTAL DEFENSE	SAVE BONUS
A C	P D	M D	

HIT POINTS	RECOVERIES	RECOVERY ROLL
current / maximum	current / maximum	+

ONE UNIQUE THING

ICON RELATIONSHIPS

BACKGROUNDS

CLASS FEATURES (if any)

TALENTS

1	
2	
3	
4	
5	

RACIAL POWER

POWERS & SPELLS

FEATS

1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	

BASIC MELEE ATTACK

ATTACK	HIT	MISS

Sneak Attack = +2d8 (1/day +2d20)

BASIC RANGED ATTACK

ATTACK	HIT	MISS

EQUIPMENT GP

MAGIC ITEMS

INCREMENTAL ADVANCES

ABILITY SCORE BONUS <input type="checkbox"/>	EXTRA MAGIC ITEM <input type="checkbox"/>
4 TH / 7 TH / 10 TH LEVEL (+1 to 3 abilities)	POWER/ SPELL <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
FEAT <input type="checkbox"/>	SKILLS (+1) <input type="checkbox"/>
HIT POINTS <input type="checkbox"/>	