



NAME _____

RACE _____

CLASS _____

LEVEL _____

STR CON DEX INT WIS CHA

MODIFIER

MODIFIER
+ LEVEL

INITIATIVE

ARMOR CLASS

A	
C	

PHYSICAL DEFENSE

P	
D	

MENTAL DEFENSE

M	
D	

SAVE
BONUSES

HIT POINTS

current	
	maximum

RECOVERIES

current	
	maximum

RECOVERY
ROLL

+

ONE UNIQUE THING

ICON RELATIONSHIPS

BACKGROUNDS

CLASS FEATURES (if any)

--

TALENTS

1	
2	
3	
4	
5	

RACIAL POWER

--

POWERS & SPELLS

FEATS

1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	

BASIC MELEE ATTACK

ATTACK	HIT	MISS

Sneak Attack = +1d6

BASIC RANGED ATTACK

ATTACK	HIT	MISS

EQUIPMENT

GP	
----	--

MAGIC ITEMS

INCREMENTAL ADVANCES

ABILITY SCORE BONUS	<input type="checkbox"/>	EXTRA MAGIC ITEM	<input type="checkbox"/>
4 TH / 7 TH / 10 TH LEVEL		POWER/ SPELL	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
(+1 to 3 abilities)		SKILLS (+1)	<input type="checkbox"/>
FEAT	<input type="checkbox"/>		
HIT POINTS	<input type="checkbox"/>		