



NAME _____ RACE _____
CLASS _____ LEVEL _____

	STR	CON	DEX	INT	WIS	CHA
MODIFIER						
MODIFIER + LEVEL						

INITIATIVE
initiative = +11

ARMOR CLASS	PHYSICAL DEFENSE	MENTAL DEFENSE	SAVE BONUS
A C	P D	M D	

HIT POINTS	RECOVERIES	RECOVERY ROLL
current / maximum	current / maximum	+

ONE UNIQUE THING

ICON RELATIONSHIPS

BACKGROUNDS

CLASS FEATURES (if any)

TALENTS

1 _____
2 _____
3 _____
4 _____
5 _____

RACIAL POWER

POWERS & SPELLS

FEATS

1 _____
2 _____
3 _____
4 _____
5 _____
6 _____
7 _____
8 _____
9 _____
10 _____
11 _____

BASIC MELEE ATTACK

ATTACK	HIT	MISS

Sneak Attack = +1d8

BASIC RANGED ATTACK

ATTACK	HIT	MISS

EQUIPMENT GP _____

MAGIC ITEMS

INCREMENTAL ADVANCES

ABILITY SCORE BONUS ☐ EXTRA MAGIC ITEM ☐
4TH / 7TH / 10TH LEVEL
(+1 to 3 abilities)
POWER/ SPELL ☐☐☐☐
FEAT ☐ SKILLS (+1) ☐
HIT POINTS ☐